

MULTI SDI/HDMI MONITOR LV 5382

LEADER

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Multi SDI/HDMI Monitor

GENERAL

The LV 5382 is a portable waveform monitor that supports SDI and HDMI signals.(*1) The LV 5382 has simultaneous HD-SDI dual input display features and supports HDMI frame-packing, side-by-side, and top-and-bottom formats. A battery option is also available. Thanks to these features, the LV 5382 is incredibly useful at 3D filming locations. *1 HDCP is not supported.

FEATURES

Features Tailored to 3D Filming

The LV 5382 can handle 3D content with its support for HD-SDI 2-channel simultaneous display and HDMI frame-packing, side-by-side, and top-and-bottom formats. The LV 5382 has a number of features that are useful for evaluating 3D content. The anaglyph display enables easy expression of stereoscopic vision. The variable grid display is for horizon and parallax checking. The vertical and horizontal reversal feature is necessary when using a mirror rig.

SDI and HDMI I/O Connectors and the SDI to HDMI **Conversion Feature**

The LV 5382 has two SDI input connectors, two reclocked SDI signal output connectors, an HDMI input connector, and an HDMI output connector. The HDMI output connector can actively transmit an HDMI input signal or output an HDMI signal that has been converted from an SDI signal.

High-Quality TFT LCD

The TFT display (XGA with a resolution of 1024 × 768 pixels), which has high color reproducibility, gives the display improved quality and enables you to use the LV 5382 as a picture monitor.

Rich Assortment of Display Features

Not only does the LV 5382 have essential displays for video signal quality monitoring, such as a video signal waveform display and a vector display, it also has a rich assortment of other display features, such as a picture display, audio level meter display, 5-bar display, transmission error detection, and gamut error detection. It can also be used for 2D filming in the same manner as previous models.

Rich Assortment of Waveform Features

The LV 5382 uses fully digital waveform display processing to achieve high precision and quality. The video signal waveform display has gain, sweep, and cursor measurement features, along with RGB and pseudo-composite display features. In addition to video signal waveforms, the LV 5382 can also display vectors, the Lissajous curves of embedded audio, and level meters.

Versatile Picture Display

The LV 5382 uses fully digital picture display processing to achieve high precision and versatility. The display has a number of adjustment features such as color temperature selection, brightness adjustment, contrast adjustment, gain adjustment, and bias adjustment. It also has monochrome, chroma up, gamut error, and safety marker display features.

Versatile Display Layouts

The LV 5382 has a 1-screen display in which the picture, video signal waveform, vector, or audio meter display can be displayed in a single screen, a multi-screen display in which these displays can be combined, and a 2-channel simultaneous display in which two SDI signals can be displayed simultaneously. Also, users can register up to four user layouts that specify preferred display locations and sizes.(*2) *2 To create a user layout file, contact your local LEADER agent.

Standard-Equipped CINELITE II(*3)

The CINELITE feature makes it easy to manage the levels of specific points on the picture display. This is useful for adjusting the gain of multiple cameras through the use of the same reference point. The CINEZONE feature makes it possible to check the luminance distribution of the whole picture display at a glance *3 This feature is not available for HDMI signals.

Screen Capture Feature

The display can be captured and stored as still-image data. The captured data can be displayed on the LV 5382. Additionally, it can be saved as bitmap files to USB memory, which makes it possible to view the data on a PC.

External Sync Input(*4)

The LV 5382 can receive a tri-level sync signal or an NTSC or PAL black burst signal as its external sync signal and then display video signal waveforms with this sync signal as its reference. *4 This feature is not available for HDMI signals.

Preset Feature

Up to 30 sets of panel settings can be registered as presets and loaded easily at a later time. Registration of settings that are used repeatedly can help you work more efficiently. In addition, the LV 5382 has a display mode preset feature that can be used to register the settings for each display—the video signal waveform display, vector display, and picture display. This makes it possible to use the displays according to different usage conditions.

Key LEDs

All the panel keys have LEDs. This makes it easy to find the keys even in dark environments

Last Memory Feature

The LV 5382 always keeps a backup of the current settings. When the LV 5382 is restarted, it can be used with the same settings that were in use before it was turned off.

ID Display

IDs can be assigned to input signals. IDs are entered from the LV 5382 panel.

Stereo Headphone Output

The LV 5382 can deliver the embedded audio of an SDI signal or HDMI signal in stereo through the headphone output jacks.

OPTIONAL FEATURES AND PRODUCTS SOLD SEPARATELY

Remote and Tally Option (OP72, factory option)

The addition of the remote and tally option enables the LV 5382 to load presets and display tallies according to the signals that it receives through the rear-panel remote control connector. This makes it possible to link the LV 5382 to a switcher or other device.

Battery Mount Option (OP73 or OP74, factory option)

The addition of the battery mount option enables the LV 5382 to use IDX (OP73) or Anton/Bauer (OP74) batteries.

AC Adapter (SPU63-105, sold separately)

An AC adapter is available.

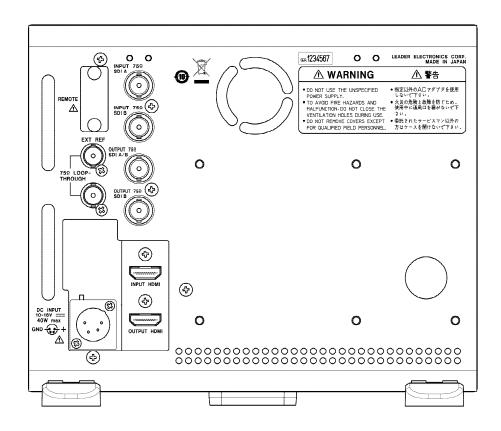
Rack Mounting Adapter (LR 2751 I, sold separately)

By attaching the LV 5382 to these rack supports (sold separately), you can mount it on a rack. When mounted to a rack, the LV 5382 can still be tilted up or down.

Handle (LH 2140, sold separately)

This handle is useful for carrying the LV 5382.

HDMI is a trademark of HDMI Licensing LLC.



Rear Panel

SPECIFICATIONS (LV 5382)

SDI Input Signal Formats and Standards 2D Mode (Single-link system)

		o min oyotom)		
Format	Quanti- zation	Scanning	Frame (Field) Rates	Corresponding Standards
		1080i	60/59.94/50	
		1080p	30/29.97/25/24/ 23.98	SMPTE 274M SMPTE 292
YC _B C _R 4:2:2	10bit	1080PsF*1	30/29.97/25/24/ 23.98	
		720p*2	60/59.94/50/30/	SMPTE 292
			29.97/25/24/23.98	SMPTE 296M
		525i	59.94	SMPTE 259M
		625i	50	

2D Mode (Dual-link system)

Format	Quanti-	Scanning	Frame (Field) Rates	Corresponding
	zation			Standards
		1080p	30/29.97/25/24/23.98	
	10bit	1080PsF*1	30/29.97/25/24/23.98	
		1080i	60/59.94/50	
RGB 4:4:4		1080p	30/29.97/25/24/23.98	
	12bit	1080PsF*1	30/29.97/25/24/23.98	SMPTE 372
		1080i	60/59.94/50	(1920×1080)
	10bit	1080p	60/59.94/50	
YC _B C _R		1080p	30/29.97/25/24/23.98	
4:2:2	12bit	1080PsF*1	30/29.97/25/24/23.98	
		1080i	60/59.94/50	
RGB 4:4:4	12bit	1080p*2	24/23.98	(2048×1080)
(2K)		1080PsF*2	24/23.98	

3D Assist Mode

Format	Quantization	Scanning	Frame (Field) Rates
	10bit	1080i	60/59.94/50
		1080p	30/29.97/25/24/23.98
YC _B C _R 4:2:2		1080PsF	30/29.97/25/24/23.98
		720p	60/59.94/50/ 30/29.97/25/24/23.98

*1 The HDMI output is interlaced.

- You cannot output formats with frame rates of 24 Hz or 23.98 Hz as HDMI signals.
- *2 You cannot output formats with frame rates of 24 Hz or 23.98 Hz as HDMI signals.

HDMI Input Signal Video Formats

2D Mode

Format	Quantization	Scanning	Frame (Field) Rates
		1920x1080p	30/29.97/25/24/23.98
RGB 4:4:4 YC _B C _R 4:2:2*3	12bit 10bit 8bit	1920x1080i	60/59.94/50
		1280x720p*4	60/59.94/50/30/29.97/25
		640x480p*5	60/59.94
		720x480p(525p)*5	60/59.94
		720x576p(625p)*5	50
		720x480i(525i)*4	60/59.94
		720x576i(625i)*4	50

3D Assist Mode

12bit*4 1920x1080i 60/59.94/50 RGB 4:4:4*4 10bit 1920x1080p 30/29.97/25/24/23.98	Format	Quantization	Scanning	Frame (Field) Rates
RGB 4:4:4*4 10bit 1920x1080p 30/29.97/25/24/23.98		12bit*4	1920x1080i	60/59.94/50
			1920x1080p	30/29.97/25/24/23.98
YC _B C _R 4:2:2 8bit 1280x720p 60/59.94/50/30/29.97/2	YC _B C _R 4:2:2	8bit	1280x720p	60/59.94/50/30/29.97/25

- *3 The LV 5382 cannot distinguish between 8-bit, 10-bit, and 12-bit quantization.
- The signal is converted to a YCBCR 4:2:2 10 bit signal through *4 internal processing.
- *5 The pseudo-composite display, YCBCR to RGB conversion display, vector display, and 5-bar display are not available.

SDI/HDMI I/O Features

Input System Options: SDI Input Features	SDI / HDMI
SDI Input Display Modes	s :2D / 3D assist
2D Display Modes :	Single input mode (Select channel A or B) Dual input mode (Channels A and B are displayed simultaneously. You can select this mode in 2D display mode.)
3D Signal Formats:	L/R dual, side by side, and top and bottom
Format Switching	
SDI Single Link: SDI Dual Link :	Manual or automatic Manual (only the frame frequency can be switched automatically)

2D Dual Link Synchror	ization between Links A and B : Must be synchronized and have the same format
Permissible 2D Dual Link	k Phase Difference between Links A and B: Automatic correction up to 100 clocks (approx. 1.4 us)
3D Dual L/R Synchron	Must be synchronized and have the same format
Permissible 3D Dual L/R	Phase Difference between Links A and B: Automatic correction up to 100 clocks (approx. 1.4 µs)
SDI Output Features	
Output Signal:	Serial reclocked input SDI signal (for monitoring)
HDMI Input Features	-
	: AUTO, 2D, and 3D assist
3D Signal Formats:	Frame packing, side by side, and top and bottom
Format Switching: HDMI Output Features	According to the AVI information frame
Output Signal:	Output of HDMI or SDI video and audio input signals (1080PsF/24, 23.98 and 720p/24, 23.98 cannot be output)
SDI-HDMI Conversion	Features
Video Signal:	Output an HDMI signal that has been converted from an SDI input signal
Audio Signal:	Output the embedded audio through the HDMI output (up to 8 channels)
Format Conversion	: RGB 4:4:4, YCBCR 4:4:4, and ÝCBCR 4:2:2 (there is no resolution conversion)
Deen Color Suppor	t:8 bit, 10 bit, and 12 bit
3D Signal Conversion	
	HDMI frame packing output
,	HDMI half side-by-side output
SDI Top-and-Bottor	, , , , , , , , , , , , , , , , , , ,
	HDMI top-and-bottom output

SDI Signal Audio Format

SDI Standards	
HD-SDI:	SMPTE-299
SD-SDI:	SMPTE-272M
Formats:	L-PCM
Sampling Frequency:	48 kHz
Quantization:	24 bit
Clock Generation:	Generated from the video clock
Synchronization:	All audio signals must be synchronized
	to the video clock.
Number of Channels:	8 channels
Input Signal Combination	
Single Input Mode:	Eight channels displayed
Dual Input Mode :	4 channels × 2-channel simultaneous
	display

When the link format is set to SDI dual, the LV 5382 only supports * the audio signal received through link A.

HDMI Signal Audio Format

Formats:	L-PCM
Sampling Frequency:	48 kHz
Quantization:	16 bit,20 bit,24 bit
Synchronization:	All audio signals must be synchronized to the video clock
Number of Channels:	8 channels

Input/Output Connectors SD

B output connector: Output Impedance:

SDI Input	
Input Connectors:	Two BNC connectors
Input Impedance:	75 Ω
Input Return Loss:	\geq 15 dB for 5 MHz to the serial clock frequency
Maximum Input:	±2 V (DC + peak AC)
SDI Output	
Output Connectors:	Two BNC connectors
A/B output connector:	Outputs the signal from the selected

ected input channel (A or B) Outputs the signal from channel B 75 Ω

Output Voltage: Output Return Loss:	800 mVp-p \pm 10 % \geq 15 dB for 5 MHz to the serial clock frequency
HDMI Input Input Connector: HDCP: CEC: xvYCC: Lip-sync: HEAC: HDMI Output	One type A connector Not supported Not supported Not supported Not supported Not supported
Output Connector: Output Signa(*6):	One type A connector Active output of the HDMI input signal It is also possible to convert and output an SDI input signal (including 8 channels of embedded audio).
One Input :	The selected SDI input (channel A or B) is output as an HDMI signal.
Two Inputs: 3D Assist :	An SDI input must be manually selected Frame packing, side by side, and top and bottom
HPD:	Supported (output is cut off if no sink device is connected)
External Sync Input(*7) Feature:	A video signal waveform is displayed that is based on the phase of the external sync
Input Signal:	signal. (Only available for SDI signals.) Tri-level sync or NTSC/PAL black burst signal
Input Connectors: Input Impedance: Input Return Loss: Maximum Input Voltage	Two BNC connectors 15 kΩ passive loop-through ≥ 30 dB for 50 kHz to 30 MHz into 75 Ω e:
Headphone Output	±5 V (DC + peak AC)
Output Signal:	Extracts and transmits the audio signal embedded in an SDI signal or HDMI signal.
Output Channel: Output Connector: Volume Adjustment: Power Output:	Specified AES/EBU pair One stereo miniature jack Configured from the menu 50 mW max. (with 16 Ω load resistance)

*6 For some formats, the LV 5382 internally converts the RGB 4:4:4 signal to YCBCR 4:2:2 and then reconverts the signal to RGB 4:4:4 before outputting it.

*7 If the video signal waveform is displayed using an external sync signal as the reference, inserting or removing an SDI signal or restarting the device may cause the waveform phase to be off by one clock. Also, this feature does not function with 1080p/60, 59.94, 50 SDI signals or HDMI signals.

Control Connectors

USB Port	
Specification:	USB 2.0
Media:	Only USB memory devices are
	supported.
Features:	Saving of screen captures, preset data,
	event logs, and data dumps and
	firmware updates
	r (When an OP72 is installed)
Features:	Comprehensive preset recall,(*8) tally
	display, and input signal selection (either
	the tally display feature [green] or the
	HDMI selection feature can be selected)
Control Signal:	LV-TTL level (low active)
Control Connector:	15-pin D-sub (female)
Input Voltage Range:	0 to 5 V
Number of Presets:	Eight presets (bits) or 30 presets (binary)
Input Signal Selection:	Switch the input between channel A or B
	of an SDI signal and an HDMI signal
Tally Indication:	Display red and green tallies independently
2	or simultaneously
Alarm Output:	The alarm signal is used to indicate
	errors
Output Signal:	LV-TTL level (active-low or active-high
1 0	can be selected)
Minimum Pulse Wic	ith:
	1 s
*8 Display mode presets cann	not be recalled.
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Display Format:	XGA. The effective resolution is 1024 \times 768
Backlight Brightness: Auto Shutoff:	32 levels LCD can be automatically turned off after a set period of time.
Screen Capture	
Screen Capture:	Captures the screen to an image file (only one screen capture is stored in internal memory)
Media:	Internal memory (RAM) and USB memory
Data Output:	Screen captures can be saved as bitmap files to USB memory.
Data Input:	Data saved to USB memory can be loaded and displayed on the LV 5382.
Preset	
Preset Mode:	Comprehensive preset, display mode preset
Comprehensive Preset	
Display Mode Presets:	Saves all panel settings to memory (excluding some settings, such as the date and time) Only saves the configuration of a
Number of Presets	particular display mode to memory
Comprehensive Presets:	30
	Five for each display mode
Recall Method:	Front panel, remote control connector
Copying:	(when an OP72 is installed) Copies all preset configurations to or from USB memory
Main Display Features	
SDI Input Modes:	Single input mode, simultaneous input
	mode, 3D assist mode
Single Input Mode: Dual Input Mode:	Displays a single input signal Displays up to two input signals of the
3D Assist Mode:	same format simultaneously Displays two input signals of the same
	format simultaneously
HDMI Input Modes: 2D Mode:	2D mode and 3D assist mode Displays the HDMI input signal as a single video signal
3D Assist Mode:	Divides the HDMI input signal into two
	video signals and displays the signals in a variety of formats so that the signals can be compared as components of a 3D
Dual Input Mode Display F	video signal
Dual input mode Display I	Mixed, tiled, aligned (differs depending
Mixed:	on the displayed contents) Two input signals are displayed on top of each other.
tiled:	Two input signals are displayed in
aligned:	separate areas. Two input signals are displayed side by
Display Sizes:	side. One-screen display, two-screen display,
One-Screen Display:	four-screen display, user layout Displays a single, large screen (the
one-ocieen Display.	thumbnail display can be turned on and off)
Two-Screen Display:	Splits the display into two screens (left and right)
Four-Screen Display:	Splits the display into four screens
User Layout	
User Layout: Number of User Layout	Displays the user-defined layout
Number of Oser Layou	Four (two for single input mode and two
	for simultaneous input mode)
Video Signal Waveform Disp	blay
Simultaneous Input Mode	Display Forma:
Weinsteine O	Mixed(*9), tiled, aligned
Waveform Operations	
Display Modes Overlay:	Overlay, parade
Parade:	Displays component signals side by
Blanking Interval:	side H and V blanking periods can be
	displayed or hidden.

LCD LCD Panel Type:

8.4-inch color TFT

RGB Conversion:	Converts a YC_BC_R signal into an RGB signal and displays the result
Pseudo-Composite Dis	play:
Channel Assignment:	Artificially converts a component signal into a composite signal Displayed in GBR or RGB order (selectable when RGB conversion is enabled)
Line Select: Sweep Modes:	Displays the selected line H (line), V (field/frame) (V cannot be selected in simultaneous
Line Display: Frame or Field Disp	
	×1, ×20, ×40
Gain:	×1, ×5
Variable:	Gain ×0.2 to ×2.0
Filter:	Flat, low pass
Waveform Display Accurac Amplitude Accuracy:	±0.5 %
Frequency Response HD-SDI	10.0 %
Y Signal:	±0.5 % for 1 to 30 MHz
$C_B C_R$ Signal:	±0.5 % for 0.5 to 15 MHz
Low-Pass Atten	
	≥ 20 dB (at 20 MHz)
SD-SDI	
Y Signal:	±0.5 % for 1 to 5.75 MHz
C _B C _R Signal:	±0.5 % for 0.5 to 2.75 MHz
Low-Pass Atten	
o 14	≥ 20 dB (at 3.8 MHz)
Cursor Measurement	Two herizontal automas (DEE and
Composition:	Two horizontal cursors (REF and DELTA)
	Two vertical cursors (REF and DELTA)
Amplitude Measureme	nt:
	%, V, or R%
Time Measurement:	Displayed in µsec or msec
Frequency Display:	Computes and displays the frequency with the length of one period set to the time between two cursors
Scale	
Type:	% scale, V scale, decimal scale,
) F	hexadecimal scale
Display Color:	7 colors
Thumbnail Display:	Picture, audio level meter

*9 In dual input mode and 3D assist mode, the waveform display will flicker when the input video signal has a field or frame rate of 50, 25, 24, or 23.98 Hz.

Vectorscope Display

Dual Input Mode Display	Formats:
	Mixed(*10), tiled
Blanking Interval:	Masked
Pseudo-Composite Displ	ay:
	Artificially converts a component signal
	into a composite signal
Colorimetry:	ITU-R709 / ITU-R601 slectable(YC _B C _R)
Line Select:	Displays the selected line
Gain:	×1, ×5, IQ-MAG
Variable Gain:	×0.2 to ×2.0
Amplitude Accuracy:	±0.5 %
Scale	
Setting the Color Bar	Saturation:
	75 %, 100 %
IQ Axis:	Show, hide
Display:	Color 7 colors
Thumbnail Display:	Picture, audio level meter

*10 In dual input mode and 3D assist mode, the waveform display will flicker when the input video signal has a field or frame rate of 50, 25, 24, or 23.98 Hz.

5Bar Display Simultaneous Input Mode Display Format:

Simultaneous Input Mode	e Display Format:
	Tiled only
Function:	Displays the peak levels of Y, R, G, B
	and composite
Channel Assignment:	RGB, GBR
Scale:	mV, %
Error Level:	Based on the gamut error, composite

	gamut error, and luminance		
Line Colort	errorthresholds		
Line Select: Thumbnail Display:	Displays the selected line picture, audio level meters		
Picture Display Dual Input Input Mode Dis			
Quantization:	Mixed, tiled 8 bit		
Color Temperature:	6500 K, 9300 K		
Image Quality Adjustment:	Brightness, contrast, chroma gain, RGB gain, RGB bias, aperture		
Display Sizes: Color Selection:	Fit, full frame, real, 4:3 full screen R, G, B can be turned off separately. Chroma off		
Frame Rate:	The frame rate is converted and displayed using the internal sync signal		
Aspect Marker HD-SDI:			
SD-SDI:	4:3, 13:9, 14:9, 2.39:1 13:9, 14:9, 16:9		
Aspect Marker Format:	Line, shadow (99 levels),		
Safety Marker Size:	mask ARIB TR-B4, SMPTE RP-218, user-defined		
Line Select:	Marks the selected line		
Gamut Error Display:	Displays gamut error locations over the picture		
Thumbnail Display:	video signal, audio level meters, histogram		
Histogram Display	-		
Features: Display Formats:	Displays the Y, R, G, and B histograms Overlay and parade		
Diopidy Formato.			
3D Assist Display			
Supported Format SDI input:	L/R dual, side by side, and top and bottom		
	(only supported with a single link)		
HDMI input:	Frame packing, half side by side, and top and bottom		
Channel Assignment for S			
Left Eye Video: Right Eye Video:	Channel A		
Picture Display	Channel B		
	r):		
Picture Display	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then		
Picture Display	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. mochrome):		
Picture Display Anaglyph Display(Colo	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. mochrome): Green and blue are masked from the		
Picture Display Anaglyph Display(Colo	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. lochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the		
Picture Display Anaglyph Display(Colo	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. Hochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined.		
Picture Display Anaglyph Display(Colo	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. lochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed,		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor Convergence Display:	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. ochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed, and a 50% offset is added.		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. lochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed,		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor Convergence Display:	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. Bochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed, and a 50% offset is added. The levels of the video signal for the left eye and the video signal for the right eye are halved. These signals		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor Convergence Display:	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. Bochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed, and a 50% offset is added. The levels of the video signal for the left eye and the video signal for the		
Picture Display Anaglyph Display(Colo Anaglyph Display (Mor Convergence Display: Overlay Display:	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. Bochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed, and a 50% offset is added. The levels of the video signal for the left eye and the video signal for the right eye are halved. These signals are then combined. The left eye video signal and the right eye video signal are displayed in a		
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Picture Display Anaglyph Display(Colo Anaglyph Display (Mor Convergence Display: Overlay Display: Checker Display: Wipe Display: Left-Right Boundary	r): Green and blue are masked from the video signal for the left eye, and red is masked from the video signal for the right eye. These signals are then combined. iochrome): Green and blue are masked from the monochrome video signal for the left eye, and red is masked from the monochrome video signal for the right eye. These signals are then combined. The monochrome left eye video signal is added to a monochrome right eye video signal that has had its levels reversed, and a 50% offset is added. The levels of the video signal for the left eye and the video signal for the right eye are halved. These signals are then combined. The left eye video signal and the right eye video signal are displayed in a checkerboard pattern. The left eye video signal and the right eye video signal are divided by boundary lines and displayed y: The portion to the left of the boundary line is the left eye video signal. and the portion to the right of the boundary line is the right eye video signal. and the portion to the right of the boundary line is the right eye video signal. The portion above the boundary line is the left eye video signal, and the portion below the boundary line is the right eye video signal.		
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Boundary Line Mar	ker: ON or OFF		
Flicker Display: The left eye video signal and the right			
	eye video signal are displayed on a time sharing display.		
Inverted Display	sharing display.		
Horizontal Inversion			
	Inverts the picture and video signal waveform (*11)		
Vertical Inversion:	Inverts the picture		
Inverted Channel:	Inverts each channel		
Grid Display:	Displays grid lines on the picture		
Grid Type: Disparity grid width	Disparity, horizontal, both : 6 to 192 pix (0.3 to 10.0 %)		
Horizontal grid widt	h:		
Grid Position:	6 to 108 line (0.6 to 10.0 %) Can be moved horizontally and		
Gha Fosition.	vertically		
Disparity Measuremen	t Feature		
Feature:	Position the cursor at a point in the		
	picture to measure the disparity and luminance level at that point		
Alarm:	If the upper limit is exceeded, "NG"		
	(no good) is displayed.		
Measurable Items:	Screen disparity (dots, cm, %), perceived depth (m), angle of		
	vergence (°)		
Video Signal Waveform D			
Display Format: Waveform Display Col	Mixed, tiled		
	Video Signal for the Left Eye Red		
	Video Signal for the Right Eye Syan		
Wipe Feature: Histogram:	L/R wipe(Mixed only) The L/R signals are displayed on top of		
	each other		
Time Code:	The time codes for the video signal		
	for the left eye and the video signal for the right eye are displayed at the		
	same time.		
*11 Harizantal invarian of the	a video aignal waveform occurs only		
	e video signal waveform occurs only		
during the video period.			
during the video period.			
CINELITE Display			
CINELITE Display CINELITE Display	f Stop display, percentage display, and		
CINELITE Display CINELITE Display Features:	f Stop display, percentage display, and gradient display		
CINELITE Display CINELITE Display	gradient display The f Stop value relative to a reference		
CINELITE Display CINELITE Display Features: f Stop Display :	gradient display The f Stop value relative to a reference point is displayed.		
CINELITE Display CINELITE Display Features: f Stop Display : f Stop Gamma Correct Fundamental Gamm	gradient display The f Stop value relative to a reference point is displayed. ion a: 0.45 (ITU-R BT709)		
CINELITE Display CINELITE Display Features: f Stop Display : f Stop Gamma Correct Fundamental Gamm User Correction Table	gradient display The f Stop value relative to a reference point is displayed. ion a: 0.45 (ITU-R BT709) e: 3 types		
CINELITE Display CINELITE Display Features: f Stop Display : f Stop Gamma Correct Fundamental Gamm	gradient display The f Stop value relative to a reference point is displayed. ion a: 0.45 (ITU-R BT709) e: 3 types able:		
CINELITE Display CINELITE Display Features: f Stop Display : f Stop Gamma Correct Fundamental Gamm User Correction Table	gradient display The f Stop value relative to a reference point is displayed. ion a: 0.45 (ITU-R BT709) e: 3 types able: 5 types (loaded from USB memory) Luminance or RGB components are		
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Embedded Audio Display Dual Input Input Mode Display Format:

Dual Input Input Mode Display Format:			
Display Type:	Tiled only Level meter, Level values, Lissajous		
Level Meter Display			
Displayed Channels:	2ch or 8ch		
Meter:	60 dB peak level, 90 dB peak level, average(The peak level meter has a		
	hold feature.)		
Numeric Display:	Displays volume levels as dB values		
Lissajous Display	Two (cingle) cight (multi)		
Displayed Channels: Display Mode:	Two (single), eight (multi) X-Y, MATRIX		
Channel Selection			
SDI single Input Mode:	Any two groups from groups 1, 2, 3, and 4		
SDI Dual Input Mode :	One group and four channels per input channel		
HDMI Input:	Up to 8 channels		
SDI Error Counting			
Feature:	Counts the video, audio, and gamut errors in an SDI signal (not available for HDMI		
Video Errors:	input) Counts CRC (HD-SDI) and EDH (SD-SDI) errors		
Audio Errors:	Counts embedded audio BCH (HD-SDI) and channel status bit CRC errors		
Gamut Error:	Counts gamut, composite gamut, and luminance level errors		
Low-Pass Filter:	ON or OFF(HD:1 MHz / 2.8 MHz, SD: 1MHz)		
Detection Range	,		
Gamut Error	90.8 to 109.4 %		
Upper Limit: Lower Limit:	-7.2 to 6.1 %		
Composite Gamut			
Upper Limit:	90.0 to 135.0 %		
Lower Limit: Luminance Error:	-40.0 to 20.0 % Detects level errors in the luminance		
	component		
Error Count:	Up to 999999 errors can be counted		
Count Period:	separately for video, audio, and gamut. One count per field		
Current Time Display:	The time according to the internal clock		
Elapsed Time Display:	The elapsed time since the error count was cleared		
SDI Status Display Error Detection			
Monitoring Feature:	Regardless of the input mode, you can		
-	monitor two inputs simultaneously (not		
SDI:	available for HDMI input) Detects the presence of an SDI signal		
Video	Deteolo the presence of an obroight		
CRC Error:	Detects HD-SDI signal transmission		
EDH Error:	errors Detects SD-SDI signal transmission		
Phase Error:	errors When the link format is set to dual, the		
Thase Error.	LV 5382 detects phase errors between link A and link B		
Audio			
CRC Error:	Detects CRC errors in channel status bits		
BCH Error:	Detects transmission errors in the audio		
	packets that are embedded in HD-SDI signals		
Gamut			
Gamut Error:	Detects gamut errors		
Composite Gamut I	Detects level errors that occur when		
	component signals are converted to		
Luminance Error:	composite signals Detects level errors in the luminance		
Event La v	component		
Event Log Recorded Events:	Errors, changes in input type, time		
	stamps, etc.		
Recording Capacity: Operation:	Up to 1000 events Records all events from start to finish		
Data Output:	Saved in text format to USB memory		

 Lower Limit: -7.3 to 108.4 % (values less than the lower limit are displayed in blue)
The CINELITE feature is not available for HDMI signals.

Data Dump		Option Sold Separately	
Operation Mode:	Run, hold	AC adapter:	SPU63-105
Data Array		Rack Mounting Adapte	er: LR 2751
Single Link Mode:	Serial, component	Handle:	LH 2140
Dual Link Mode:	Link A, link B, link A and B combined		
Move:	EAV, SAV, line, sample		
Phase Difference Display			
Function:	Displays the phase difference		
	between the external sync signal		
	and the SDI signal (does not function		
	when the video format is 1080p/60,		
	59.94, or 50)		
Reference Phase:	No phase difference when connected		
Reference Phase Corre	directly to a LEADER TSG		
Relefence Phase Cone	Sets the current state to the		
	reference phase		
Other Display Settings			
Input Information Display:	Input channel ID		
	Displays the selected channel (A, B,		
	or HDMI)		
ID Display:	Up to 10 characters for each input		
1 3	channel		
Time Code:	LTC, VITC, OFF		
Compliant Standard:	SMPTE 12M-2 (decoded from		
	ANC-TC)(When the link format is set		
	to dual, only link A is decoded.)		
Format Display:	The format can be displayed when an		
	SDI or HDMI signal is detected.		
Front Panel			
Key LEDs:	All the keys are dimly back-lit, and		
Dewer Switch	the selected key is lit more brightly Power Switch Stores whether the		
Power Switch:			
Last Memory:	instrument is on or off Backs up the panel settings to		
Last Memory.	memory		
	memory		
Battery Mount (Option)			
Available Mounts	V-type mount (OP73) or a QR Gold Mount		
	(OP74)		
Power Requirements:	10 to 18 DCV		
Rated Battery Power:	40 W or higher		
Level Meter:	Four level display, from empty to full		
How the Power Supply Is			
	When a power supply is connected to the		
	DC INPUT connector, power from DC		
	INPUT is prioritized.		
*40.14//			
	a DC power supply and a battery, the LV		
5382 may restart.			
General Specifications			
Environmental Conditions			
Operating Temperature	Range.		
operating remperature	0 to 40 °C		
Operating Humidity Ra			
operating rainally ra	85 %RH or less (no condensation)		
Power Supply			
Voltage:	10 to 18 VDC		
Power Consumption:	40 W max.		
Dimensions:	215 (W) x 176 (H) x 85 (D) mm		
	(excluding projections)		
	215 (W) x 176 (H) x 118 (D)mm		
	(with OP73, excluding feet)		
	215 (W) x 176 (H) x 110 (D)mm		
	(with OP74, excluding feet)		
Weight:	2.1 kg (without options or with OP72)		
A = = = = :	2.4 kg (OP73,OP74)		
Accessories:	Instruction manual x 1		
	VESA spacer x 1		
	15-pin D-sub connector(OP72) x 1		
	15-pin D-sub connector cover(OP72) x 1		HDMI is a tradema

HDMI is a trademark of HDMI Licensing LLC.

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